Order finding - the problem Order finding algorithm

## Contents

#### 1 Order finding

- Order finding the problemOrder finding algorithm
- Discrete log
  - Discrete log the problem
  - Discrete log the algorithm

#### 3 The HSP

- Common features of order finding and discrete log
- Generalizations
- The HSP
- The Graph isomorphism problem

# Order finding

- Given u in a group (say,  $u \in \mathbb{Z}_N^*$ ). Find the (multiplicative) order of u.
- Useful in factoring integers:
  - N: a composite odd number
  - Pick random  $x \in \mathbb{Z}_N \setminus \{0\}$ . With probability > constant/ log log N),  $x \in \mathbb{Z}_N^*$  such that

• 
$$y^2 = 1$$
, but  $y \neq \pm 1$ ,  
where  $y =$  smallest power of x s.t.  $y^2 = 1$ 

- Either for z = y + 1 or for z = y 1:  $0 \neq z \in \mathbb{Z}_N \setminus \mathbb{Z}_N^*$
- gcd(x, N) is a proper divisor of N
- Here a much weaker version than Shor's, we assume the a multiple of the order is known:
- Given u in a group (say,  $u \in \mathbb{Z}_N^*$ ) and  $n \in \mathbb{Z}_{>0}$  s.t.  $u^n = 1$ . Find the order of u.

Order finding - the problem Order finding algorithm

## Order finding algorithm 1.

 $1 \frac{1}{\sqrt{n}} \sum_{i=0}^{n-1} |i\rangle |1\rangle$ 

Compute  $u^i$  form i by repeated squaring. 2  $\frac{1}{\sqrt{n}} \sum_{i=0}^{n-1} |i\rangle |u^i\rangle$ 

Measure the second register.

イロト イポト イヨト イヨト

-2

3 
$$\frac{1}{\sqrt{|H_i|}} \sum_{k \in H_i} |k\rangle =: |H_i\rangle$$
  
where  $H_i = \{k \in \mathbb{Z}_n | u^k = u^i\}$   
-  $i \in H_i$  and  $H_i = i + H = \{i + k | k \in H\},$   
where  $H = H_0$ .

- the order of u is the smallest element of H.

Order finding - the problem Order finding algorithm

# Order finding algorithm 2.

- for every *i*,  $k \in H \Leftrightarrow k + H_i = H_i$   $\uparrow$ for every *i*,  $Shift_k | H_i \rangle = | H_i \rangle$ , where  $Shift_k \sum_i \alpha_i | i \rangle = \sum \alpha_i | i + k \rangle$
- $|H_i\rangle$  is an eigenvector with eigenvalue 1 of  $Shift_k$ .
- convenient to work with the common eigenvectors of  $Shift_k$  (k = 0, 1, ...)

・ロン ・回と ・ヨン ・ヨン

-  $Shift_k = Shift_1^k$  are unitary transformation on  $\mathbb{C}^n$ , have (common) orthonormal bases of eigenvectors

Order finding - the problem Order finding algorithm

# Order finding algorithm 3.

- The eigenvector of *Shift*<sub>1</sub> with eigenvalue  $\omega^j$ :

$$|w_j\rangle = \frac{1}{\sqrt{n}}\sum_{i=0}^n \omega^{-ji}|i\rangle.$$

$$-\sum_{i=0}^{n-1}\alpha_i|i\rangle=\frac{1}{\sqrt{n}}\sum_{j=0}^{n-1}\sum_{i=0}^{n-1}\alpha_i\omega^{ij}|w_j\rangle,$$

- basis transformation done by the Fourier transform:  $\sum_{i=0}^{n-1} \alpha_i |i\rangle \mapsto \frac{1}{\sqrt{n}} \sum_{j=0}^{n-1} \sum_{i=0}^{n-1} \alpha_i \omega^{ij} |j\rangle.$
- 4 Do the Fourier transform, measure in the (eigen)basis  $|w_j\rangle$ .

・ロン ・回と ・ヨン ・ヨン

-2

# Order finding algorithm 4.

- 4 Do the Fourier transform, measure in the eigenbasis  $|w_j\rangle$ .
- If the eigenvalue of  $Shift_k$   $(k \in H)$  is not 1 on  $w_j$  then Prob(j) = 0,

because  $|H_i\rangle$  has no components with eigenvalue not 1 under  $Shift_k$  ( $k \in H$ )

- other j's have equal probability (needs computation).
- with good probability, get j that generates the group
  {j ∈ Z<sub>n</sub>|ω<sup>jk</sup> = 1 for every k ∈ H}
  = H<sup>⊥</sup> = {j ∈ Z<sub>n</sub>|jk = 0 for every k ∈ H}.

  5 Then H = j<sup>⊥</sup> = {k ∈ Z<sub>n</sub>|jk = 0}

Discrete log - the problem Discrete log - the algorithm

## Contents

# Order finding Order finding - the problem Order finding algorithm

#### 2 Discrete log

- Discrete log the problem
- Discrete log the algorithm

#### 3 The HSP

- Common features of order finding and discrete log
- Generalizations
- The HSP
- The Graph isomorphism problem

Discrete log - the problem Discrete log - the algorithm

#### Discrete log - the problem

- Again, we assume that a multiple of the orders are known. (In view of order finding, not really restrictive assumption.)
- Given u, v in a group (say,  $u, v \in \mathbb{Z}_N^*$ ) and  $n \in \mathbb{Z}_{>0}$  s.t.  $u^n = v^n = 0$ . Find an integer t such that  $v = u^t$  (if exists).
- Instead we will find the set

$$H = \{(k, k') \in \mathbb{Z}_n^2 | u^k v^{-k'} = 1\}.$$

•  $u^t = v \Leftrightarrow (t, 1) \in H$ .

Discrete log - the problem Discrete log - the algorithm

#### Discrete log algorithm 1

- 1  $\frac{1}{\sqrt{n}}\sum_{i,i'=0}^{n-1}|i,i'\rangle|1\rangle$
- 2  $\frac{1}{\sqrt{n}}\sum_{i=0}^{n-1}|i,i'\rangle|u^iv^{-i'}\rangle$

Measure the last register.

$$3 \frac{1}{\sqrt{|H_{ii'}|}} \sum_{k,k' \in H_{ii'}} |k,k'\rangle =: |H_{ii'}\rangle \text{ where}$$
$$H_{i,i'} = \{(k,k') \in \mathbb{Z}_n^2 | u^k v^{-k'} = u^i v^{-i'}\}.$$

- 
$$(i, i') \in H_{ii'}$$
 and  $H_{ii'} = (i, i') + H$ , where  $H = H_{00}$ .

- for every  $i, i', (k, k') \in H \Leftrightarrow |H_{ii'}\rangle$  is an eigenvector with eigenvalue 1 of  $Shift_{kk'}$ , where

$$Shift_{kk'}\sum_{i,i'}\alpha_{ii'}|i,i'\rangle = \sum \alpha_{ii'}|i+k,i'+k'\rangle.$$

・ロン ・回 と ・ ヨ と ・ ヨ と

# Discrete log algorithm 2.

- Shift<sub>kk'</sub> = Shift<sup>k</sup><sub>10</sub>Shift<sup>k'</sup><sub>01</sub> are unitary transformations on ℂ<sup>n<sup>2</sup></sup>, have (common) orthonormal bases of eigenvectors;
- The common eigenvectors are

$$|w_{jj'}\rangle = \frac{1}{n}\sum_{ii'=0}^{n}\omega^{-ji-j'i'}|i,i'\rangle.$$

- $-\sum_{i,i'=0}^{n-1} \alpha_{i,i'} |i,i'\rangle = \frac{1}{n} \sum_{j,j'=0}^{n-1} \sum_{i,i'=0}^{n-1} \alpha_{ii'} \omega^{ij+i'j'} |w_{jj'}\rangle,$
- basis transformation done by the Fourier transform in  $|i\rangle$  and than by a Fourier transform in  $|i'\rangle$  $\sum_{i,i'=0}^{n-1} \alpha_{i,i'} |i,i'\rangle \mapsto \frac{1}{n} \sum_{j,j'=0}^{n-1} \sum_{i,i'=0}^{n-1} \alpha_{ii'} \omega^{ij+i'j'} |jj'\rangle.$
- 4 Do the Fourier transform, measure in the eigenbasis  $|w_{jj'}\rangle$ .

# Discrete log algorithm 3.

- If eigenvalue of  $Shift_{kk'}$   $((k, k') \in H)$  is not 1 on  $w'_{jj'}$  then Prob((j, j')) = 0 (easy)
- other (j, j')'s have equal probability (needs computation).
- with constant probability, in two steps we get  $(j_1, j'_1)$ and  $(j_2, j'_2)$  that generate the group  $\{(j, j') \in \mathbb{Z}^2_n | \omega^{jk+j'k'} = 1 \text{ for every } (k, k') \in H\}$

$$= H^{\perp} = \{(j, j') \in \mathbb{Z}_n^2 | jk + j'k' = 0 \ \forall (k, k') \in H\}$$
  
5 Then  $H = \{(j_1, j'_1), (j_2, j'_2)\}^{\perp}$ 

$$=\{(k,k')\in \mathbb{Z}_n|j_1k+j_1'k'=j_2k+j_2'k'=0\}.$$

・ロン ・回と ・ヨン ・ヨン

3

Order finding Discrete log The HSP The Graph isomorphism problem

イロト イヨト イヨト イヨト

## Contents

#### Order finding

- Order finding the problem
- Order finding algorithm

#### Discrete log

- Discrete log the problem
- Discrete log the algorithm

#### 3 The HSP

- Common features of order finding and discrete log
- Generalizations
- The HSP
- The Graph isomorphism problem

Common features of order finding and discrete log Generalizations The HSP The Graph isomorphism problem

・ロン ・回 と ・ ヨ と ・ ヨ と

# Common features of order and discrete log

(and of Simon's algorithm)

- Work in a abelian group G acting as unitary transformations.
   (G = {the shifts}.)
- Start with the uniform superposition over *G*.
- In superposition, compute all the values of a function *f* on *G* in poly time.
- f(x) = f(y) if x and y is in the same coset of a subgroup H.
- measuring the value gives the uniform superposition of a random coset of *H*.
- such a state is an common eigenvector of every element of H.

Common features of order finding and discrete log Generalizations The HSP The Graph isomorphism problem

- 4 同 6 4 日 6 4 日 6

# Common features of order and discrete log 2.

- Measure in a basis consisting of common eigenvectors of *H*.
- Eigenvectors with nonzero eigenvalue under some  $h \in H$  have zero probability,
- the others are equal
- Collect generators of the group "dual" to H.
- Obtain *H* by re-dualization.

Remark: Simon's problem is in  $\mathbb{Z}_2^n$ .

Common features of order finding and discrete log Generalizations The HSP The Graph isomorphism problem

イロン イヨン イヨン イヨン

# Generalizations

- :) The problems generalize to a problem including the graph isomorphism
- :( The method does not generalize to noncommutative groups
- :) but generalizes to commutative groups
- Why: Common eigenvectors exist in the commutative case, much weaker can be stated in the noncommutative case.

This course: What can be done in the noncommutative case.

Common features of order finding and discrete log Generalizations **The HSP** The Graph isomorphism problem

# HSP - the hidden subgroup problem

- G (finite) group
- $f: G \to \{\text{objects}\}$  hides the subgroup  $H \le G$ , if  $f(x) = f(y) \Leftrightarrow xH = yH$

i.e., x and y are in the same left coset of H.

- In words, *f* is constant on the left cosets of *H* and takes different values on different cosets.
- f is provided by an oracle (or an efficient algorithm) performing  $|x\rangle|0\rangle \mapsto |x\rangle|f(x)\rangle$
- Task: find (generators for) H.
- Examples:

Order  $G = \mathbb{Z}_n$ ,  $f(k) = u^k$ ,  $H = Z_{n/m}$ , where *m* is the order of *u*.

Discrete log 
$$G = Z_n \times Z_n$$
,  $f(k, \ell) = u^k v^{-\ell}$ ,  
 $H = \{(k, \ell) = u^k = v^\ell\}$ .

Order finding Discrete log The HSP The Graph isomorphism problem

イロン イヨン イヨン イヨン

-

## Graph automorphism

#### permuted graph

 $\Gamma$  graph on  $\{1, \ldots, n\}$ ,  $\sigma \in S_n$ , permuted graph  $\sigma(\Gamma)$ , with edges:  $(\sigma(i), \sigma(j))$  where (i, j) edge of  $\Gamma$ .

Graph automorphism as HSP

 $\mathsf{Graph} \text{ iso} \gets \mathsf{Graph} \text{ auto}$ 

•  $\Gamma_1, \Gamma_2$  connected. •  $\Gamma_1 \cong \Gamma_2$  iff  $|Aut(\Gamma_1 \bigcup \Gamma_2)| = 2 \cdot |Aut(\Gamma_1)| \cdot |Aut(\Gamma_2)|.$